

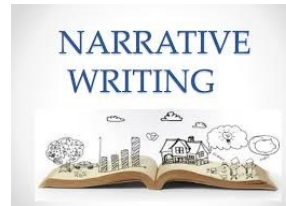
# Term Four — Year 2 Curriculum Overview 2023

## English

This term students will listen to and explore a variety of stories in picture books and learn how authors use plot, setting, characters descriptions and images to entertain an audience. Students will create a narrative using their imagination that will be added to a familiar text and draw detailed pictures that match their narrative.

While creating this text students will use the narrative structure (beginning ,middle and end), descriptive noun groups and topic specific vocabulary. They will work on creating simple and compound sentences and to use correct punctuation in their writing.

During reading tasks, students will read texts with varied sentence structures, monitor meaning, self correct and use a variety of strategies to work out unknown words. They will practise identifying the main ideas and supporting detail in texts. Students will develop fluency and expression in their oral reading.



### How to help your child with this:

1. Read with them and to them every night, even just for 10 minutes.
2. After reading a story ask them to retell the major events in order, which character did they like and why, can they use their imagination and make a new part of the story.
3. Practise writing sentences with a joining word in them eg so, but, for, and, or. Can they add noun groups (e.g. long green grass) to make it more interesting? Describe the settings and characters in the story in words and with drawings.

## HASS

This semester students will learn about aspects of technologies used in daily life that have changed over time, while other aspects have stayed the same. Students will look at how changing technology affected peoples lives at home and at the ways they worked, travelled, communicated and played in the past.

### How to help your child:

- \* Discuss what family life was like when you were a child or when their grandparents were children.

## Health

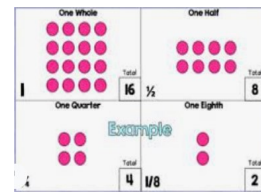
This term students will identify how their responsibilities have changed as they have gotten older, and how they can keep themselves safe at all times and in different environments.



## Mathematics

This term in mathematics, students will engage in the following activities:

- **Data and chance**—making and interpreting graphs and using the language of chance
- **Fractions** - Dividing shapes and collections into halves, quarters and eighths.
- **Recalling addition and subtraction number facts** by splitting (partitioning) and combining numbers flexibly using a variety of thinking strategies; applying mental strategies to solve problems accurately and efficiently and explain why their answers are reasonable.
- **3 digit number investigations**— looking at place value— hundreds, tens and ones.
- **Representing time to the quarter hour** (quarter to and quarter past) on analogue and digital clocks and solving time-related problems.



### Ideas you can try at home:

\*Cutting into fractions (half, quarter) and sharing equally (12 muffins shared between 4, cake, sandwiches, veggie sticks, etc)

\*Practise telling the time on a variety of clocks (analogue and digital). Discuss how you know what the time is.

## Technologies

Students will use Scratch Jr (iPad) to create an interactive game about Cyber Safety. Parents can help by discussing how to be cyber safe at home.



## Drama

### "Stories Come to Life"

The children will create and perform a drama using a picture book as a basis for their performance.

You can help by reading picture books to your child and get your child to act out scenes from it.



## Physical Education Ropes and Rhymes

In this unit students will perform long rope skipping sequences to rhymes. They will identify how their body responds to physical activity. Home practice would be highly encouraged.



## Music

This term the students will be developing their aural skills to be able to perform songs as well as working on compositions which use the elements of music to communicate ideas and tell stories.



## Science

This term students will design a toy that moves with a push or pull. They will understand how a push or pull affects how an object moves or changes shape and investigate and explain how pushes and pulls cause movement in objects used in their daily lives. Students will ask questions about and describe changes in the way an object moves or can be moved. They will pose questions, make predictions and describe the effect on movement caused by changes to an object, or to the push or pull exerted on the object. Students will compare observations about movement and then apply this science knowledge to explain how pushes and pulls can be used to change the movement of a toy or object they create.

