Term Three - Prep Curriculum Overview 2023

cat

hat

shell

bell



English

Interacting with Others

This term your child will learn about rhyme. They will listen for rhyming words and think of other words that rhyme. This will use their knowledge of letters and sounds to spell words eg cat: c (onset) at (rime). Your child will present their rhyme to the class, using expression and confidence. Your child will listen to a rhyming story and share their likes and dislikes. They will identify rhyming words they hear and explain why words rhyme eg sun and fun rhyme because they have /un/ at the end.

How to help your child with this:

- Read rhyming stories to and with your child. Discuss rhyming words in the story and think of other words that rhyme with those words. Discuss how you know they rhyme.
- Teach your child simple rhymes and songs, innovate on Nursery Rhymes, create simple rhymes (write 2-4 rhyming sentences/draw pictures to match) help them practise the rhyme they create here at school.
- Play rhyming games eg I spy something that rhymes with Download Rhyming apps like Partners in Rhyme.
- Encourage your child to share their feelings and likes and dislikes about rhyming stories.

HASS

What is my place like?

Your child will describe the features of familiar places. They will explore maps and represent places using pictorial maps and models.

How to help your child with this:

- 1. Talk to your child about familiar places, their features and why they are special.
- 2. Describe directions to and location of places
- 3. Create models or pictorial maps of familiar places eg home, cubby house, bedroom, park

Health

Health unit - I am growing and changing

Your child will learn about feelings, and how to stay safe.



How to help your child:

- 1. Encourage your child to talk about how they are feeling (happy, sad, excited, angry or surprised) and why they feel this way.
- 2. Practice by showing them different examples of what these emotions look like.
- 3. Talk about how to play safely inside and outside.

Mathematics

Statistics and Probability

Your child will learn to ask yes / no questions and collect and understand data. How to help your child with this:

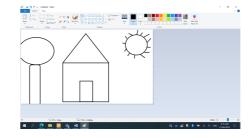
Encourage your child to ask questions that require a yes or no answer (eg Do you like pineapple on pizza? Are you scared of spiders?) Encourage your child to record the yes/no answers of family members/friends using ticks, tally marks, dots, crosses, dashes. Discuss what your child found out from their answers eg Did more people like something or How many people said yes/no?

Your child will learn to order events, connect days of the week with events and describe activities using basic time language. How to help your child with this:

- Discuss activities they do at home that take a range of times eg. washing hands short time; sleeping long time
- Talk about what day it is. Use 'Yesterday', 'Today', 'Tomorrow'. Discuss school/other activities your child does on certain days eg. PE/Music, library, swimming, dancing etc. This will help them learn the days of the week and connect an event to each day.
- Practise ordering events eg getting dressed/brushing your teeth. Talk with your child about what happens first, next and last.
- For example, you can't put your shoes on then put your socks on! You have to put your socks on before putting your shoes on. Talk about - first you put your socks on, next you put your shoes on, last you tie your shoelaces.

Digital Technologies

Students will be using laptops to create Digital Art. They will be using a mouse and the touch pad on laptops to draw shapes and pictures, focussing on fine motor coordination using input devices.

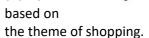


Drama

Shopping Fun

In this unit students will make and perform drama





Physical education

Science

Move it, Move it

Your child will investigate and reflect on the movement (roll, bounce, spin, slide) of familiar objects. They will explore how a variety of different balls roll and bounce and

will use two balls to experiment which would be best for a bowling game.

Students will also explore/compare how different objects roll/move down a ramp.

How to help your child with this:

- 1. Explore how different objects move (roll, bounce, spin, slide) when you push/pull them
- 2. Talk about what forces make them move a certain way (eg a ball rolls because it is round, a block slides because it has flat surfaces)
- 3. Help your child ask questions about how things move (What properties affect movement? eg shape, material, mass, size)



Who wants to play?

In this unit students will demonstrate personal and social skills when working with others and describe their feelings after participating in a range of active games.



Would a metal ball roll faster down a ramp than a plastic ball? Why? Would a plastic block slide better than a material block?